



HITEC OLYMPIAD'23

13th-15th March 2023

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EVENT REGISTRATION DETAILS

FOR OLYMPIAD '23 (13-15 MARCH 2023)

| S. No | Event Description | | Number of Members | Registration Fee Per Team / Person |
|-------|---------------------|----------------|-------------------|------------------------------------|
| | | | | |
| 1. | E-Gaming | FIFA'22 | 1 | 500 |
| 2. | | Tekken 7 | 2 | 500 |
| 3. | | PUBG Mobile | 4 | 500 |
| 4. | | Call of Duty 4 | 5 | 500 |
| 5. | Speed Programming | | 2 | 500 |
| 6. | CAD Modeling | | 1 | 500 |
| 7. | Speed Wiring | | 3 | 500 |
| 8. | Hydraulic Lifter | | 3 | 500 |
| 9. | Dumb Charades | | 3-4 | 600 |
| 10. | Singing Mania | | 1 | 700 |
| 11. | Sketching Crafts | | 1 | 700 |
| 12. | Capture The Moment | | 1 | 500 |
| 13. | Dramathon | | 4-12 | 2500 |
| 14. | Prison break | | 2-4 | 600 |
| 15. | Selfie Shots | | 1 | 300 |
| 16. | Musical Chair | | 1 | 400 |
| 17. | Vloggers Harvest | | 3 | 400 |
| 18. | Crime Time Road | | 4 | 800 |
| 19. | Visual Calligraphy | | 1-2 | 700 |
| 20. | Minute to Win It | | 1 | 700 |
| 21. | Tug of War | | 8 | 1000 |
| 22. | Puckett | | 1 | 300 |
| 23. | Scavanger Hunt | | 5 | 800 |
| 24. | Archery Singles | | 1 | 500 |
| 25. | Dart Singles | | 1 | 400 |
| 26. | Sac Race Singles | | 1 | 400 |
| 27. | Paper Plane Singles | | 1 | 300 |
| 28. | Relay Race | | 4 | 1000 |
| 29. | Athletics | | 1 | 500 |
| 30. | Qiraat | | 1 | 500 |
| 31. | Naat | | 1 | 500 |

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|-----|--|------|------|
| 32. | Azaan | 2 | 500 |
| 33. | Poster Designing | 1 | 600 |
| 34. | Guess the Personality | 3 | 500 |
| 35. | Ecstatic Minds | 1 | 600 |
| 36. | Cultural Show | 5-10 | 1000 |
| 37. | Giant Ring Toss | 1 | 300 |
| 38. | Candy Pick Up | 1 | 300 |
| 39. | T-Shirt Painting | 1 | 500 |
| 40. | Pictionary | 4 | 400 |
| 41. | Drag and Win | 1 | 300 |
| 42. | Obstacle Course | 1 | 400 |
| 43. | Declamation (Pukaar'23) (Urdu Serious) | 1 | 800 |
| 44. | Declamation (Pukaar'23) (Urdu Humorous) | 1 | 800 |
| 45. | Declamation (Pukaar'23) (English Serious) | 1 | 800 |
| 46. | Declamation (Pukaar'23) (English Humorous) | 1 | 800 |
| 47. | Bait Bazi | 2 | 600 |
| 48. | Parliamentary Style Debating | 3 | 800 |
| 49. | Basketball (Female) | 5-10 | 1500 |
| 50. | Basketball (Male) | 8 | 2000 |
| 51. | Table Tennis Single (Female) | 1 | 500 |
| 52. | Table Tennis Double (Female) | 2 | 800 |
| 53. | Table Tennis Single (Male) | 1 | 500 |
| 54. | Table Tennis Double (Male) | 2 | 1000 |
| 55. | Chess | 1 | 300 |
| 56. | Futsal (Team) | 8 | 3500 |
| 57. | Cricket Tape ball (Team) | 9 | 3000 |
| 58. | Volleyball (Team) | 8 | 1500 |
| 59. | Ludo | 2 | 300 |
| 60. | Badminton Single (Male) | 1 | 500 |
| 61. | Badminton Double (Male) | 2 | 1000 |
| 62. | Badminton Single (Female) | 1 | 500 |
| 63. | Badminton Double (Female) | 2 | 1000 |
| 64. | Snooker | 1 | 500 |

SCHEDULE OF EVENTS

DAY 1 (Monday, March 13, 2023)

| EVENTS | VENUE | TIME |
|-------------------|--|---------------------|
| BAIT BAAZI | ME-04, GROUND FLOOR. ISRAR BLOCK. | 10:00 AM – 01:00 PM |
| QIRAAT & NAAT | IQBAL AUDITORIUM SECRETARIAT | 01:00 PM – 03:00 PM |
| SKETCHING CRAFTS | INFRONT OF ISRAR BLOCK | 10:00 AM – 04:30 PM |
| DRAMATHON | NUSRAT AUDITORIUM (SECRETARIAT) | 10:30 AM - 04:30 PM |
| GIANT RING TOSS | INFRONT OF IC ENGINE LAB | 11:00 AM - 03:00 PM |
| OBSTACLE COURSE | INFRONT OF IC ENGINE LAB | 11:00 AM – 03:00 PM |
| PICTIONARY | INFRONT OF IC ENGINE LAB | 12:00 AM – 03:00 PM |
| TABLE TENNIS | EE DEPT TENNIS COURT | 11:00 AM – 04:30 PM |
| PRISON BREAK | ISRAR BLOCK, GROUND FLOOR, ME-06 | 01:00 PM – 03:30 PM |
| BADMINTON | HIT COURT | 12:00 PM – 04:30 PM |
| CHESS | ISRAR BLOCK, GROUND FLOOR, ME-01 | 11:00 PM – 05:00 PM |
| BASKET BALL | BASKETBALL COURT | 01:00 PM – 04:00 PM |
| CRICKET | UNIVERSITY STADIUM | 12:00 PM – 04:30 PM |
| FUTSAL | FUTSAL GROUND | 10:30 AM – 04:30 PM |
| VOLLEY BALL | HITEC STADIUM | 11:00 AM – 01:30 PM |
| AZAAN | IQBAL AUDITORIM | 11:00 AM – 01:00 PM |
| FIFA-22 (ROUND 1) | ISRAR BLOCK (2 nd FLOOR, CSD) | 11:00 AM – 04:30 PM |
| SPEED PROGRAMING | COMPUTER LAB (2 nd FLOOR) | 11:30 AM – 04:30 PM |
| COD-4 (Round-1) | AI LAB (2 nd FLOOR) | 10:00 AM – 05:00 PM |
| LUDO | ISRAR BLOCK, GROUND FLOOR, ME-02 | 10:00 AM – 03:00 PM |
| TUG OF WAR | JINNAH HOSTEL GROUND SIDE AREA | 10:00 AM – 02:30 PM |
| MARATHON RACE | MAP ATTACHED (CAFÉ TO LIBRARY) | 11:00 AM – 12:00 PM |
| RELAY RACE | JINNAH HOSTEL GROUND SIDE AREA | 12:00 PM – 02:00 PM |
| ATHELETICS | JINNAH HOSTEL GROUND SIDE AREA | 01:00 PM – 02:00 PM |
| SACK RACE | JINNAH HOSTEL GROUND SIDE AREA | 02:00 PM – 03:00 PM |
| SKETCHING CRAFTS | DRAWING LAB CS DEPT | 11:00 AM – 02:30 PM |

DAY 2 (Tuesday, March 14, 2023)

| EVENTS | VENUE | TIME |
|-----------------------------------|-----------------------------------|---------------------|
| PUKAAR | IQBAL AUDITORIUM | 09:00 AM – 01:00 PM |
| SINGING MANIA | NUSRAT AUDITORIUM (SECRETARIAT) | 10:00 AM – 01:00 PM |
| CULTURE SHOW | NUSRAT AUDITORIUM (SECRETARIAT) | 01:00 PM – 03:00 PM |
| PARLIAMENTARY STYLE DEBATE | IQBAL AUDITORIUM SECRETARIAT | 01:00 PM – 04:00 PM |
| T-SHIRT PAINTING | ISRAR BLOCK, GROUND FLOOR, ME-09 | 12:00 PM – 01:00 PM |
| MINUTE TO WIN IT | RIGHT SIDE OF CAFE | 12:00 PM – 02:00 PM |
| DRAG & WIN | INFRONT OF IC ENGINE LAB | 12:00 PM – 02:00 PM |
| CANDY PICK UP | INFRONT OF IC ENGINE LAB | 12:00 PM – 02:00 PM |
| CRICKET | HITEC UNIVERSITY STADIUM | 10:00 AM – 03:00 PM |
| FUTSAL | UNIVERSITY FUTSAL GROUND | 10:00 AM - 03:00 PM |
| VOLLEY BALL | HITEC UNIVERSITY STADIUM | 10:00 AM – 03:00 PM |
| CHESS | ISRAR BLOCK, GROUND FLOOR, ME-01 | 10:00 AM – 03:00 PM |
| ECSTATIC MIND | ISRAR BLOCK, FIRST FLOOR, EE-10 | 02:30 PM – 04:00 PM |
| GUESS THE PERSONALITY | ISRAR BLOCK, GROUND FLOOR, ME- 06 | 01:00 PM – 04:30 PM |
| BASKET BALL | BASKETBALL COURT | 10:00 AM – 03:00 PM |
| BADMINTON | HIT COURT | 10:00 AM – 03:00 PM |
| TABLE TENNIS | ISRAR BLOCK, FIRST FLOOR, EE DEPT | 10:00 AM – 03:00 PM |
| COD (ROUND 2) | AI LAB CS DEPT | 11:00 AM – 02:30 PM |
| PUBG | ISRAR BLOCK, FIRST FLOOR , EE-10 | 11:00 AM – 04:30 PM |
| TEKKEN-7 | ISRAR BLOCK, SECOND FLOOR, CS LAB | 11:00 AM – 04:30 PM |
| FIFA FINAL | ISRAR BLOCK, SECOND FLOOR, CS LAB | 11:00 AM – 02:30 PM |
| LUDO | ISRAR BLOCK, GROUND FLOOR, ME-02 | 10:00 AM – 03:00 PM |
| ARCHERY | BACK SIDE OF CIVIL DEPT GROUND | 10:30 AM – 11:30 AM |
| DARTS | BACK SIDE OF CIVIL DEPT GROUND | 11:30 AM – 12:30 PM |
| RINGS | BACK SIDE OF CIVIL DEPT GROUND | 12:30 PM – 01:30 PM |
| SCAVANGER HUNT | RIGHT SIDE OF CAFÉ GROUND | 11:00 AM - 01:00 PM |
| VISUAL CALLIGRAPHY | DRAWING LAB CS DEPT | 11:00 AM – 02:30 PM |
| DUMB CHARADES | ISRAR BLOCK, FIRST FLOOR , EE-01 | 01:00 PM – 04:00 PM |
| DRAMATHON | NUSRAT AUDITORIUM (SECRETARIAT) | 10:00 AM – 02:30 PM |
| SINGING MANIA (ROUND 2) | NUSRAT AUDITORIUM (SECRETARIAT) | 03:00 PM – 05:00 PM |
| CAPTURE THE MOMENT | INFRONT OF ISRAR BLOCK | 02:30 PM – 04:00 PM |
| SELFIE SHOTS | ISRAR BLOCK, FIRST FLOOR , EE-01 | 10:00 AM-12:00 PM |
| CRIME TIME ROAD | ISRAR BLOCK, FIRST FLOOR , EE-08 | 01:00 PM – 04:30 PM |
| SPEED WIRING | ISRAR BLOCK, FIRST FLOOR , EE-LAB | 10:00 AM – 01:00 PM |
| HYDRAULIC LIFTER | ISRAR BLOCK, FIRST FLOOR , EE-10 | 10:00 AM – 01:00 PM |

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DAY 3 (Wednesday March 15, 2023)

| EVENTS | VENUE | TIME |
|-------------------------|---------------------------------|---------------------|
| CRICKET | HITEC UNIVERSITY STADIUM | 9:00 AM – 12:00 PM |
| FUTSAL | HITEC UNIVERSITY FUTSAL GROUND | 9:00 AM – 12:00 PM |
| BADMINTON | HIT COURT | 9:00 AM – 12:00 PM |
| VOLLEY BALL | HITEC UNIVERSITY GROUND | 9:00 AM – 12:00 PM |
| BASKET BALL | BASKET BALL COURT | 09:00 AM - 12:00 PM |
| LUDO | ISRAR BLOCK, GROUND FLOOR ME-02 | 9:00 AM – 11:00 AM |
| CHESS(FINAL) | ISRAR BLOCK, GROUND FLOOR ME-01 | 9:00 AM – 11:00 AM |
| TABLE TENNIS | EE-DEPT | 10:00 AM – 03:00 PM |
| PAPER PLAN | BASKET BALL COURT | 10:00 AM – 11:00 AM |
| MUSICAL CHAIR | INFRONT OF ISRAR BLOCK | 10:00 AM – 12:00 PM |
| PICASSO | CS LAB | 10:00 AM – 01:30 PM |
| POSTER DESIGNING | CS LAB | 10:00 AM – 12:00 PM |
| CLOSING | NUSRAT AUDITORIUM SECRETARIAT | 02:30 PM – 05:30 PM |

GENERAL RULES

1. Each event has event heads, and participants can communicate with them for any queries or issues.
2. Decision of judges is final, and any unnecessary argument or misbehavior with judge(s), faculty member(s), event heads or organizers will result in disqualification. If a team disqualifies on any such grounds, they may can get ineligible for award of best ambassador and/or best University.
3. Any participant found to be engaging in unsportsmanlike conduct, such as intentional fouls or verbal abuse, will be disqualified.
4. All events will be conducted in a fair and sportsmanlike manner.
5. All participants must be students of any educational institution.
6. Any participant found to be using prohibited drugs or performance-enhancing substances will be disqualified.
7. Smoking or use of any drug, is strictly prohibited in the University, and participants are expected to observe this rule.
8. On spot registrations will be closed 30 mins before the start of event.
9. If any event is cancelled by the University, due to any reason, participants who have paid the registration fee will be allowed use the same fee in any other event.
10. All participants must agree to abide by these rules before participating in the event.
11. By participating in the event, each participant acknowledges and accepts the authority of the judges to make final decisions regarding the interpretation and enforcement of these rules.

1. FIFA-22

- Game will be played on PS4
- 1 vs 1 only
- Match time will be set by organizing team.
- Winner will qualify for next round
- In case of tie, players will take penalties
- Foul language will not be tolerated and the team will be warned and after 2 warnings would be disqualified.

Event Heads:

| | |
|-------------------|-----------------|
| Abdullah Siddique | +92 307 7241706 |
| Aliha Shahzad | +92 331 1178600 |

2. TEKKEN-7

- TTT will be played on PC (keyboard/Controller/Joypad)
- 3 games (3 rounds each) will be played, 60 sec each
- Tournament settings
- Player winning 2/3 games will be selected as a winner

Event Head:

| | |
|---------------|-----------------|
| Uzair Ahmed | +92 313 1548646 |
| Mudassar Khan | +92 333 0544554 |

3. PUBG-MOBILE

- Private Room will be created in which match will be played
- Only Squad Matches will be allowed
- One-Three matches (Depending on participants) will be played which will decide Winner
- Hacking tools will result in Disqualification
- One player in each team must record

Event Heads:

| | |
|--------------|-----------------|
| Faisal Malik | +92 334 3755512 |
| Haider | +92 336 1571541 |

4. COD-4

- Search and destroy match
- Pro-mode PML220 will be used
- Match mod mr12 will be used in pro-mode having max of 12 rounds.
- Team side decision as well as in case of a tie mr3 round will decide Winner.
- Foul language will not be tolerated and the team will be warned and after 2 warnings would be disqualified.
- Bring your own headphones.
- Any attachments are not allowed.
- Binds, hacks or any kind of cheat is prohibited.
- Players can bring their own mouse, keyboard.

**Note: Prize money can be changed according to no of teams.
Minimum number of teams for each event is 5.**

Event Heads:

| | |
|---------------|-----------------|
| Mohsin Zahoor | +92 342 0466573 |
| Saqib Naseem | +92 336 1571541 |

5. SPEED PROGRAMMING:

This event is for confident programmers who have enhanced problem solving skills and can work well under pressure and in a given time constraint.

- This event will comprise of one round, that will last for 3 hours.
- A winner and runner up will be decided from the participating teams.
- Languages allowed: C++, C#, Java
- IDE: Visual Studio for C++, C# and Eclipse for Java

Any change in rules can be done but all the teams will be informed about it prior to event.

Event Heads:

| | |
|----------------|-----------------|
| Inshrah Qadeer | 03337701097 |
| Aima Nasir | +92 333 0590358 |

6. CAD MODELING

It is a software based module to judge the skills of 3D Modeling. Each team can consist of maximum 1 member.

- Lab PC's will be used or you can bring your own laptops
- They have to complete the assigned task within a specific time (announced at time of completion)
- You Can CREO, AutoCAD or Solid Works Evaluation criteria.
- Completeness of design 80%.
- Time taken 20%.

Event Heads:

Hamza Chughtai+92 320 5503138

Usama Arshad +92 313 0192116

7. SPEED WIRING:

- This competition will consist of two rounds. Round1:All teams will be given a circuit to implement with a maximum time of 1 hour. Round 2. best teams selected will compete against each other for a different circuit with a maximum time of 1 hour.
- Circuit schematics would be provided on spot.
- Supplies, components and wires would be provided to the participants.
- Conversation and sharing of any material between teams is strictly prohibited.
- Top positions will be decided on the basis of circuit working, neatness and time taken by the team to implement the circuit.
- Participants have only one chance to get their circuit evaluated. There would be no second chance.
- Decision of the management would be final therefore the contestants cannot appeal against it.
- If participant has any related queries, consult the management of the contest before the session starts as such queries will not be entertained during contest.

Event Heads:

Hassan Farooq +92 315 4791093

Dua Syed +92 317 1528609

8. HYDRAULIC LIFTER

- The competition will consist of 1 round only
- Material will be provided by organizers
- 45 minutes will be given to each team

Winning criteria

- Unique design with more sustainability of load will be preferred
- Model made in lesser time will be preferred

Event Heads:

Talha Majeed +92 302 5457409
Muhammad Usama +92 326 3370570

9. DUMB CHARADES

- Team should be of maximum four & minimum three members.
- Maximum time for guessing will be 2 minutes.
- Moving of lips and pointing towards any obstacles is not allowed otherwise team will be disqualified.
- Number of rounds will depend on number of team.
- Guessing include guessing Movies, Characters and Objects.
- Each team, on its turn, will pick a chit from a box, the member who will pick that chit will tell the name of movie/character/object to his/her team member through gestures. If team guesses the correct name then a team will get 10 points. Team is not able to guess 5 marks will be deducted.
- Every member should participate in either of the rounds.
- Be on given time at given venue.

Event Heads:

Danial Afzal 0313-1710962
Ehsan Attique 0316-5192515

10. SINGING MANIA:

- Performance must be of 3 minutes otherwise the participant will be disqualified.
- The songs chosen must be Pakistani else the participant will be disqualified.
- Participants will be judged on the base of Sur, Taal and Scale grip. Extra Grace Points will be awarded to creativity without Violation of Scale rules.
- Participants are allowed bring instruments.
- Payment non-refundable.

- The winner and Runner will be awarded Cash Prize.

Event Heads:

| | |
|----------------|--------------|
| Noor ul Hassan | 0311-6520082 |
| Shehryar | 0313-5895536 |

11. SKETCHING CRAFTS:

An exhibition of sketches shall be carried out during the judgment round and will be open for all to view. The regulations and dues for Theme Sketching are:

- Theme will be announced at the start of the contest.
- Two different themes will be announced.
- Organizers will provide the sheet Participants have to bring their own tools.
- Participants will be given 3 hours to complete the contest.
- Participants must arrive on time. No admittance will be allowed.
- Participants must arrive 20 minutes before the start of contest.
- Sketch/image traced with the use of projector and other means are prohibited.
- Sketch/image must be drawn on the sheet provided. First 30 to 40 contestants signed up and paid for the competition are in... First-come-first-serve.

Event heads:

| | |
|-----------------|--------------|
| Mohsin Abdullah | 0313-7488098 |
| Shoaib | 0346-7894034 |

12. CAPTURE THE MOMENT

- This consists of three modules
- On campus photography i.e.
- Event coverage
- Portraits
- Landscapes
- For each module you have to submit 10 pictures on the given time .
- Only photos taken within HITEC University premises are accepted.
- Only SOOC (straight out of camera) is acceptable.
- Post processing is allowed.
- Digital manipulation is not allowed.
- You have to submit both raw images and edited images.
- Photos can be submitted to photo booth in CD/DVD, Flash Drive and SD card. Late submission won't be accepted.
- Photos will be judges on the basis of angles, colors, creativity and quality.

Event Heads:

| | |
|-------------|--------------|
| Kaif | 0308-6728946 |
| Obaid Ullah | 0316-5887583 |

13. DRAMATHON

- Each team has to present a drama on any open topic of their choice with a clear theme and message.
- No drama should exceed its maximum time limit (15 minutes).
- Marks will be deducted in case of violation of time limits.
- For stage setting maximum of 5 minutes will be provided prior to performance. If this limit is exceeded then additional time will be counted in the performance.
- Judges are the ultimate authority and no one can challenge their decision.
- Participating teams are not allowed to portray any content in their performances which is below moral standards e.g. loose or non – parliamentary language. In case of violation, performance will be disqualified.
- Dramas pointing any political or national issues including social taboos would also be encouraged if and only if presented in a proper manner.
- Organizing Team will only provide the following items:
 - 2 tables and 4 chairs
 - Laptop (one of the team members would operate the computer)
 - Sound System (4 to 6 microphones)
- Anything not mentioned in the list will have to be arranged by the teams themselves. Participants are supposed to set the stage prior to their performance.
- In case of any activity that may cause harm to facilities provided by HITEC (stage, microphones, etc.) will result in immediate disqualification of teams.
- Note: The stage of HITEC is carpeted.
- Max Team member 12 to 15

Note: Script of drama must be send to event head before 2nd March,2020

Event Heads:

| | |
|----------------|--------------|
| Noor Ul Hassan | 03116520082 |
| Sheraz Haq | 0302-6223855 |

14. SELFIE SHOTS:

Theme will be provided on spot.

Event Heads:

Azeem Shoukat 0348-8863383

Ahmed Irteza 0322-5033808

15. MUSICAL CHAIR

Musical chairs is a fun game to play with a group of friends. This traditional game is easy to play with a few simple supplies.

- Walk around the chairs when the music starts. ...
- Find a chair to sit in when the music stops.
- Leave the game if you're left without a chair. Game will continue playing until there is one person left.
- Cheating not allowed and it will lead to disqualification

Event Heads:

Umar Zaib 0333-9018058

Zain Chughtai 0332-2592443

16. VLOGGERS HARVEST

RULES:

- Time duration of the Vlog must be 05-10 minutes.
- The participant must own all the media.
- All the media should be taken during the HITEC OLYMPIAD 2020.
- Vlog shall be judged on the basis of creativity.
- Vlog must be submitted until 12:00pm on Day 3.

Event Heads:

Saad Rashid 0332-9895367

Farhan 0330-6775401

17. VISUAL CALLIGRAPHY:

Calligraphy is one of the most versatile, disciplined and rich practices of Islamic art and have rooted itself as a highly respected tradition in Islamic culture, Islamic calligraphy has paid tribute

to the Arabic language, the **revered** language of the holy quran; thus it is not only a form of writing but also a form of spiritual expression.

RULES:

- Theme (Arabic script) will be announced at the start of the event.
- Participants should prepare the sheet before the start of the competition no extra time will be given
- Participants will be given 3 hours for the competition.
- All modern calligraphy styles are accepted.
- Paper size: 100W X 80H cm.
- Script: The applicant may use traditional scripts within the form of original, innovative interpretation.
- Material: the applicant is free to choose the material of the paper (Canvas Fabric if available)
Decision of judge would be final.

Event Heads:

| | |
|-----------------|--------------|
| Zain Chughtai | 0332-2592443 |
| Mohsin Abdullah | 0313-7488098 |

18. MINUTE TO WIN:

RULES:

The participants will be taking part in a series of simple and fun 60-second challenges. Failure to complete the tasks within 60 seconds would result in elimination. Whoever wins all or most of the rounds will be declared the winner of the game.

- Tasks will be disclosed on spot and there will be multiple rounds.
- All decision taken by judges and sponsors are final.
- Have to complete the task before the other contestant within a minute.
- No extra chances will be given to any participant in any case.

Event Heads:

| | |
|-----------|--------------|
| M. Rizwan | 0340-5052443 |
| Farhan | 0330-6775401 |

19. PRISON BREAK:

Participants will have to solve the clues in a closed room (prison). One clue will lead participants to another clue.

OBJECTIVES:

- Solving all clues in prison within 45 minutes or less.
- Escape the prison soon as possible.

RULES:

Nothing difficult, just a few instructions.

- Ensure the privacy and confidentiality of your work.
- Keep an eye out. Be aware of your surroundings.
- Be vigilant! Wasting unnecessary time could prove destructive.
- You may use camera to take pictures of clues, etc.
- Once briefed by organizing team, none of your question will be answered.

Event Heads:

| | |
|--------------|--------------|
| Saad Rashid | 0332-9895367 |
| Ahmed Irteza | 0322-5033808 |

20. TUG OF WAR

RULES:-

- Each team will consist of 8 players.
- If any member of the team falls and does not get up in 5 seconds, the other team will be given the win.
- Touching the ground for a long period of time will result in a foul.
- The referee's decision will be final and any misbehavior will result in disqualification.
- The team will have to get to the venue 10 minutes before their match.

Event Heads:

| | |
|--------------|--------------|
| Faizan Anjum | 0303-5012035 |
| Zawar Ahmed | 0310-0576517 |

21. SCAVANGER HUNT:

Teams have a time-limit to complete their tasks. The highest scoring two teams will be declared winner and runner-up.

RULES

- Each team will be composed of a maximum 3 members.
- Each task will carry different points, depending on the level of difficulty.

- Taking help from others or using any unfair means to gain an advantage is strictly prohibited, and will result in on the spot disqualification.
- Each team will complete the given tasks within a specified time period, failure to do so will result in disqualification of the team.
- Only team leader should be present during the evaluation process of the tasks and all the pictures and videos should be in one mobile.
- Punctuality is must, teams that fail to reach the venue on time will result in straight away disqualification.
- Anyone seen acting rudely / misbehaving with the organizers, faculty & event heads will be disqualified from the hunt immediately.
- Once you submit the items, that submission is final. You cannot make additions in any way whatsoever.
- Once the items are submitted, they become the property of the organizing team, and you are not liable to ask for the return of those items.

Event Heads:

Ahmad Khan Jadoon 0318-5525745
Ayan Khan 0317-9090040

22. ARCHERY

RULES:

- Distance between target and person will be 10 to 12m
- 5 arrows will be given to each person you must hit 4 out of 5 on middle of target for claim of wining prize
- Misbehaving and rudely behavior with organizer will be disqualified from competition
- Cheating during event or try to step forward while targeting the target will be disqualified and no lame excuses will be accepted
- Punctuality is must

Any failure to abide by these rules will result in temporary suspension or immediate termination of membership.

Event Heads:

Maaz Abdullah 0314-57171170
Ammaz Ahmed 0302-5590283

23. DARTS

RULES:

- Distance between target and person will be 4m to 5m
- 5 darts will be given to each person you must hit 5 out of 5 on middle of target for claim of wining prize
- Misbehaving and rudely behavior with organizer will be disqualified from competition
- Cheating during event or try to step forward while targeting the target will be disqualified and no lame excuses will be accepted
- Punctuality is must
Any failure to abide by these rules will result in temporary suspension or immediate termination of membership

Event Heads:

Hashir Naveed 0323-5711766

Usama Arif 0331-0241200

24. PUCKETT

RULES:

1. It will be one round game.
2. First who send his all balls or carom to other player side will be consider as winner.
3. While playing if your carom or balls will fell down from the board you will be disqualified..

Event Heads:

Shaheer shah 0313-5900989

Misbah khan 0331-3513536

25. SAC RACE

RULES:

- Participants will run to the sack, put both feet in and begin hopping toward the finish line.
- Contestants must keep both feet in sack and at least one hand on the sack at all times.
- The sack must remain as close to the waist as possible and should not fall below the knees.
- The first racer to the finish line wins

Any failure to abide by these rules will result in temporary suspension or immediate termination of membership

Event Heads:

Arham Shehzad 0319-0650518

Taha Hussain 0312-5198191

26. PAPER PLANE

RULES:

- A4 size paper will be given to each candidate.
- Plane must be ready before the round.
- Game consists of three rounds (Same plane)
- Best of three wins the game.
- Knockout stages.
- Competition will be played on open ground near basketball court.
- Entry will be closed after the competition begins.
- Distance will decide the winner of the stage.

Any failure to abide by these rules will result in temporary suspension or immediate termination of membership

Event Heads:

Ayesha Sideeqa 0313-5268306
Huma Mushtaq 0316-5405990

27. RELAY RACE (1KM)

RULES:

- The teams will be of 4 members.
- Each member will run 250m track.
- Runners line up in a straight line before the race.
- Run within your Lane.

The first runner whose torso crosses over the finish line is the winner.

Any failure to abide by these rules will result in temporary suspension or immediate termination of membership

Event Head:

M.Aqib 0305-5425853
Hamza Ellahi 0317-5109100

28. ATHLETICS

RULES:

- Runners line up in a straight line before the race.
- Run within your Lane.

- The first runner whose torso crosses over the finish line is the winner.

Any failure to abide by these rules will result in temporary suspension or immediate termination of membership

Event Heads:

Adil Ijaz 0345-2170741
Osama Zaffar 0347-5845307

29. QIRAAT

- Participants can only recite the Quranic verses. Participants can recite in both Hadr and Mujawwid styles.
- Each participant will be given a maximum of 4 minutes to recite the verses from The Holy Quran.
- Generally marking criteria will be based on following
 - Recitation style
 - Tajweed
 - Talaffuz or pronunciation
 - Voice quality
- If a participant makes a mistake while reciting, and the mistake was corrected by the judges, the student will lose points.
- Similarly, if a student makes a mistake and fails to adhere to Tajweed rules, and the mistake is corrected by the judges, the student will lose points as well.
- It is a solo event. You cannot work in a team.
- The decision given by the judges would be final. Judges' decision could not be challenged.
- Any misbehavior or violation of rules would lead to the disqualification of the participant.

Event Heads:

Muhammad 0303-9302095
Ahsan Farooq 0300-0027672

30. NAAT

- For Naat competition, any Naat can be prepared by the participants, but its tune should not resemble any song.
- In Naat reciter will not be allowed to read any Kalam which cannot be called naat like Muqabat etc.
- Maximum time for one Naat is 4 minutes after which there will be negative marking.
- Generally marking criteria will be based on following
 - Lyrics
 - Talaffuz or pronunciation
 - Voice quality

- It is a solo event. You cannot work in a team.
- The decision given by the judges would be final. Judges' decision could not be Challenged.
- Any misbehavior or violation of rules would lead to the disqualification of the participant.

Event Heads:

| | |
|--------------|--------------|
| Mahaz Ahmed | 0314-5530656 |
| Haris Masoom | 0313-8990399 |

31. AZAAN

- Generally marking criteria will be based on following
Recitation style
- Tajweed
- Talaffuz or pronunciation
- Voice quality
- If a participant makes a mistake while reciting, and the mistake was corrected by the judges, the student will lose points.

Event Heads:

| | |
|---------------|--------------|
| Bilal Khan | 0318-1578729 |
| Hafiz Attique | 0301-5617179 |

33. POSTER DESIGN

- Theme will be announced at the start of the contest.
Two different themes will be announced
- Organizers will provide the sheet Participants have to bring their own tools.
- Participants will be given 3 hours to complete the contest.
- Participants must arrive on time. No admittance will be allowed.
- Participants must arrive 20 minutes before the start of contest.
- Sketch/image traced with the use of projector and other means are prohibited.
- Sketch/image must be drawn on the sheet provided. First 30 to 40 contestants signed up and paid for the competition are in... First-come-first-serve.

Event Heads:

| | |
|----------------|--------------|
| Moeed Kayani | 0318-0193312 |
| Suleman Haider | 0336-5150274 |

34. GUESS THE PERSONALITY

- Always be sure to have fun.
- Some characters may share similar name, so be sure to clarify it.
- Guesses will be unlimited.
- Hints will be provided after a defined time.
- No rudeness will be tolerated.
- Avoid pronouns

Event Heads:

| | |
|----------------|--------------|
| Hafsa Bibi | 0310-7759590 |
| Saqia Tabassum | 0331-4785864 |

35. OBSTACLE COURSE

RULES:

1. Teams of 2 players each.
2. One player will be blindfolded and the other will stand around the corner for instructions.
3. Total time will be 60 seconds.

How to play:

1. On the obstacle there will be a plastic ball placed on it.
2. The blindfolded player will have to pick the maximum points of balls in given time with help of instruction and guidance of his/her partner.
3. The team which will pick the maximum point balls will win

Event Head:

| | |
|---------------|--------------|
| Namra Shahid | 0333-5836867 |
| Hamna Siddqui | 0336-523824 |

36. ECSTATIC MIND

- Every Participant will draw a card with a topic written on it.

- Participant will have to talk and provide his views about it.
- Time limit of 6 minutes will apply.
- Harsh or foul language is intolerable.
- Points will be awarded on the basis of Speech, choice of words and body language.

Event Head:

Ather Waseem 0345-1995563

Hamza Naveed 0315-5478608

37. CRIME TIME ROAD

Do you want to be like Sherlock Holmes? Have you ever fantasized about being on the scene of a crime with your evidence bag? Do you love being a detective but never had the chance? Do you think you have a special eye for analyzing evidence?

This is your, one chance, to be an investigator.

DESCRIPTION:

The participants will have to solve a crime case (could be a murder case) by identifying true criminal(s), cause and consequence of the crime and the real story behind. They will proceed to unfold clues by visiting places of interest and interrogating witnesses and suspects. Finally they will make a report of whatever they conclude from their investigation.

OBJECTIVES:

- To estimate the 'number' and 'type' of crime(s).
- To identify the true criminal(s).
- To comprehend the cause and consequence of crime(s).
- Finding the clues, places of interest, suspicious items.
- To develop detailed information about the victim(s).
- To grasp the actual story
-

RULES:

- Ensure the privacy and confidentiality of your work.
- Keep an eye out. Be aware of your surroundings.
- Be vigilant! Wasting unnecessary time could prove destructive.
- You may use camera to take pictures of clues, etc.

- Once briefed by organizing team, none of your question will be answered.

Event Head:

John Abbas: 03099673243
Sheeraz Ul Haq: 03026223855

38. CULTURAL SHOW

- Each team should have at least 5 members and may not exceed more than 10 members.
- Dressing should be according to cultures.
- Jeans are not included in your culture.
- Winners will be decided on the basis of dressing and representation of culture.
- Be on time at given venue.
- Any obscenity or vulgar dress would not be permitted.
- The team can bring things (instruments and ceramics) along with them. If they are bringing anything to represent culture they are to inform us at the time of registration or via email.

Event Head:

Sarah Lodhi 0332-5053500
Misbah Nawaz 0325-8322054

39. GIANT RING TOSS

RULES:

1. Single player game with only 3 chances in hand.
2. Three points for the middle one & 1 point on the outer posts.
3. First player to get maximum points win!

How to play:

Toss the rings to the target and try to get them to land around the post for points.

Event Head:

Laiba Mumtaz 0319-2313223
Maryam Javed 0343-7195374

40. T-SHIRT PAINTING

RULES:

1. Only T-shirts will be provided.
2. This is a team event and each team must comprise of only 2 participants.
3. Participants should bring their own material like fabric or acrylic paints, glitters, brushes, mixing plate, pen, pencil, eraser etc.
4. Use of any other material or readymade stickers is strictly prohibited.
5. Any sort of tracing or copying is not allowed.
6. The art work should be relevant to the theme, which will be given on spot.
7. Mobile phones or any other electronic devices shall not be allowed during competition.
8. Duration of competition shall be of 45 min.
9. Decision of the Judges will be final and abiding.
10. Judging will be based on:
 - + Creativity
 - + Flow of design
 - + Visual impact
 - + Color scheme
 - + Quality of application
 - + Effective conveying of theme message.

Event Head:

Malaika Khan 0313-5156365

Tatheer Fatima 0333-8043356

41. Pictionary

RULES:

4. Players: between 2 teams in which maximum members can be 4.
5. Playing time: 15 minutes
6. Skills required: drawing, image recognition, wordplay, vocabulary.

How to play:

- This game will be between 2 teams and each team must have 3-4 members.
- Each team will have a representer, who will roll the dice.
- The one who gets the higher number will pick a card (topic to draw). Both teams will guess.
- Teams will get 3 minutes to draw and guess.
- The one who guesses quickly will win and move to the next round and the other team will be eliminated.

-The winning team will compete or play with the other team.

There will be 5 rounders. The team which will get more points and guesses quickly within the given time will win.

- If more than one team wins then winner will be decided according to the time taken by which team.

Event Head: Nishwa Eman 0330-9224930

Anam Shahid 0313-9750960

42. DRAG AND WIN

RULES:

1. 1 person at a time will play this game.
2. He/she have to drag the tissue paper on which a glass full of water is placed.
3. Drag until the tissue is cut because of cut, the glass stops.
4. The participant will gets the things where the glass stops (whatever is placed there for example, chocolate, chips or drink or snow spray on face)

How to play:

On a long table, there will be one-row of objects which includes edibles (chocolates, chips wrappers, drinks and cream or sour juices as punishment).

He/she have to drag the tissue paper on which a glass full of water is placed until the tissue is cut.

The participant will get the things where the glass stops (whatever is placed there good or bad will be given for example, chocolate, chips or drink and snow spray as punishment or sour juice etc.)

Event Head:

Zerkaish Saeed 0332-5157371

Emaan Fatima 0316-5948307

43. CANDY PICK UP

Rules

1. You may use both the hands to hold the straw only.
2. Each person will be given an empty cup and drinking straw
3. Using straw create a suction to pick the candies and and transfer it to the assorted cups
4. Total time will be 60 seconds.
5. Whoever sorts the maximum in given time will win!

Event Head:

Aqsa Farid 0320-5065478

Sidra Munsib 0315-5193383

44. PUKAAR DECLAMATION

- Urdu Serious declamation
- Urdu humorous declamation
- English serious declamation
- English humorous declamation

English Serious

Embrace obstacles to build the resilience.
Breathe in courage, breathe out fear.
Happiness is a journey, not a destination.
Opportunities don't happen, you create them

English Humorous

Beggars can be Choosers
I am done! Boss.
My Audio leaks
Wife is Knife.

"اردو سنجیدہ"

سب کچھ نثار راہ وفا کر چکے ہیں ہم
اب قلم میں لہو بے سیاہی نہیں
کنول کھلا تو گلابوں کے رنگ اڑنے لگے
چھپتا پھرے گا فرعون بیتِ کلیم سے

اردو مزاحیہ

"اردو مزاحیہ"

میں پیر ہوں کسی اور کا میری پیرنی کوئی اور بے
صدر عالی وقار "اب نیوٹرل ہو جائیں"
پوزیشن نہیں دینی تو واپسی کا کرایہ ہی دے دو!
میں بزنس مین ہوں جانم

- The event is comprised of single round.
- Participation as an individual speaker is allowed.
- Speaker may speak for a minimum of 4 minutes and a maximum of 5 minutes. The first bell will be sound after 4 minutes and second after 5 minutes. On the second bell speaker shall leave the rostrum immediately.
- Paper reading and consultation of notes is disallowed and will be tantamount towards negative marking.

- YouTube piracy will be discouraged in all its forms and ways. Use of old, previously heard/spoken scripts will not be marked positively by the jury panel. Speakers should come fully prepared with new contents.
- Any speaker passing offensive remarks against important dignitaries, making inappropriate religious/political statements or using vulgar and derogatory terms will be immediately disqualified.
- Any indecent remarks against the chair person, a member of audience or another participant will not be tolerated and are also liable for instant disqualification. In such an event, a speaker may be asked to step down from the podium during the speech.
- Top two speakers from Urdu category will have the awards and prizes.
- Top two speakers from English category will have the awards and prizes.

English:

Event Head: Zohaib Marwat 03335718069
Fatima Asim 03225864549

Urdu:

Event Head: Hassan Hanif 03319252505
Mahnoor Iftikhar 03430702060

45. BAIT BAZI

- A team will be comprised up of two members.
- The couplet must be in Urdu language.
- A vulgar couplet would not be tolerated and will result in the disqualification of the team.
- You can't break the chain and always must follow the last letter of the last word of the couplet presented.
- Repetition of couplets is not allowed.
- A team can have maximum of thirty seconds to think.
- Consulting audience is not allowed, in case of such practice the team will be disqualified.
- You can be asked to mention the name of the poet or where the couplet was published in case of a doubt about the couplet presented.
- The decision of the judges will be final which can't be challenged.

اگر کوئی شعر "ٹ"، "ث" یا "ء" پہ ختم ہوگا تو اس کو (CANCEL) کر دیا جائے گا اور ٹیم کو دوبارہ شعر پڑھنا ہوگا یا پھر اگلی ٹیم کو چھوٹ دے دی جائے گی کہ وہ جس حرف سے چاہے شعر پڑھے اور پہلی ٹیم کے مارکس منہا نہیں کیے جائیں گے۔

Event Head:

Syed M. Hassan Kazmi 03065021417
HASSAN 03249335337

46. PARLIAMENTARY DEBATES

- Total number of members in a team: 3
- Total (constructive and whip) speaking/speeches time: 7 minutes; 4 minutes will be given to speakers if they feel the need to reply.

Questions format: Points of Information:

There will be two teams, one representing the government and the other representing the opposition. Each team, as previously stipulated, will consist of three members.

Government:

1. Prime minister
2. Deputy Prime minister
3. Government whip

Opposition:

1. Opposition leader
2. Deputy opposition leader
3. Opposition whip

Speakers speak in the following order:

1. Prime Minister
2. Opposition leader
3. Deputy Prime Minister
4. Deputy Opposition leader
5. Government whip
6. Opposition whip

Event Head:

Muhammad Arslan 03009391453
Muhammad Azeem 03094256334

47. BASKETBALL FEMALE (TEAM)

- Each team to comprise of minimum 5 and maximum 10 players (5 starting + 5 Dress properly for the game).
- 4 quarters of 8 minutes each.
- 4 timeouts of 30 seconds per quarter
- 5 foul limit per player
- Clock will be running, will stop only in case of free throws.
- Free throws after every foul, after 7 team fouls in a half
- Referee's decision will be final

- Anyone starting an altercation will be eliminated from the game.
- Team of 8 players maximum (5 playing, 3 subs)

Event head:

Faizan Nafees 0340 4630201
Urwa Farooq 0308 5194096

48. TABLE TENNIS SINGLE/DOUBLE (FEMALE)

- Three sets of 10 points each.
- Rackets will be provided
- Be punctual or else opponent will be given walk over.
- Referee decision will be final.

Event Head:

Anzila Mansoor 0331 5465380
Sibgha Fatima. 03345106141

49. CHESS

- Standard chess rules will apply.
- 2 minutes per move will be allowed.

Event Head:

Dawar Abbas 0302 8656513
M Usama Khan 0326 3370570

50. FUTSAL (TEAM)

- Each Team will Comprise of 5 Players Including The Goal Keeper
- Maximum 10 (5 Starting + 3 Substitutes).
- Cleats / Trainers and Shin Pads Should Be Worn.
- Two Halves of 20 minutes will be played.
- Standard FIFA Rules will apply.
- 15min break between the matches.

Event HeadAhmad uzair

Ahmad Uzair 0320 2022414
Asfand Baloch 0334 6043206

51. CRICKET TAPE BALL (TEAM)

- Each team will comprise of 9 players (7 playing & 2 substitutes).
- 5 Over's per inning.
- Only 1 Bowler can bowl 2 overs.
- Tournament will be of knockout system.
- Standard cricket rules will apply.
- Umpires decision will be final.
- Walkover will be given after 10 minutes if team doesn't show up.

Event Head:

| | |
|--------------|--------------|
| Raffay Abbas | 0302 8656527 |
| Usama Jamil | 0342 7796928 |

52. VOLLEYBALL (TEAM)

- Server must serve from behind the end line until after contact
- Ball may be served underhand or overhand
- Served ball may graze the net and drop to the other side for point
- First serve will be decided by toss i.e. (choosing side or serve)

SCORING

- Rally scoring will be used.
- Game will be played to 25 pts.
- Must win by 2 points.

ROTATION

- Team will rotate each time they win the serve
- Players shall rotate in a clockwise manner
- There shall be 4-6 players on each side.

PLAYING THE GAME

- Maximum of three hits per side.
- A block is not considered a hit
- Ball after hitting net should be picked by cross fingers or fist not by opening hand (considered foul).
- A ball touching a boundary line is good.
- A legal hit is contact with the ball by a player body above and including the waist. Drag not allowed.
- A player must not block or attack a serve
- Switching positions will be allowed only between front line players. (After the serve only)

- Hitting the ball illegally (Carrying, Palming, Throwing, etc.)
- Touches of the net with any part of the body while the ball is in play. If the ball is driven into the net with such force that it causes the net to contact an opposing player, no foul will be called, and the ball shall continue to be in play
- Reaching over the net, except under these conditions a) When executing a follow-through b) When blocking a ball which is in the opponents court but is being returned (the blocker must not contact the ball until after the opponent who is attempting to return the ball makes contact). Except to block the third play

Event Head:

Sayyab Nadeem 0343 5546778
Basit Naeem Khan 0349 1852036

53. LUDO

- Each team consists of two members
- Players take turns in a clockwise order; highest throw of the die starts.
- Each throw, the player decides which piece to move. A piece simply moves in a clockwise direction around the track given by the number thrown. If no piece can legally move according to the number thrown, play passes to the next player.
- A throw of 6 gives another turn. A player must throw a 6 to move a piece from the starting circle onto the first square on the track.
- The piece moves 6 squares around the circuit beginning with the appropriately coloured start square (and the player then has another turn). If a piece lands on a piece of a different colour, the piece jumped upon is returned to its starting circle.
- If a piece lands upon a piece of the same colour, this forms a block. This block cannot be passed or landed on by any opposing piece.

- When a piece has circumnavigated the board, it proceeds up the home column. A piece can only be moved onto the home triangle by an exact throw.
- The first person to move all 4 pieces into the home triangle wins.

Event Head:

Hira Yasmeen 0303 5813145
Narjis Arshad 0318 5985559
M Daniyal Khan 0304 1565757
Malik Hamza Khalid Awan 0311 5429823

54. BASKETBALL (MALE)

- Each team to comprise of minimum 5 and maximum 10 players (5 starting + 5 Substitutes)
- Players are required to wear proper non-marking shoes
- General FIBA rules apply
- 15min break between the matches.

Event Head:

| | |
|--------|--------------|
| Hashir | 0305 6826244 |
| Ahsan | 03040824924 |

55. TABLE TENNIS SINGLE/DOUBLE (MALE)

- General ITTF (International Table Tennis Federation) rules apply
- Serve change after 2 and the winner of rally takes the point
- Both, singles and doubles tournament will take place.
- Players are required to wear proper non-marking shoes
- 3 sets (1set = 11 points).
- 30 min break between each match.

Event Head:

| | |
|------------------|--------------|
| Arzish Abbasi | 0313 0522785 |
| M.Daniyal Hassan | 03475444900 |

56. BADMINTON SINGLE/DOUBLE (MALE & FEMALE)

- Both, singles and doubles tournament will take place.
- Players are required to wear proper non-marking shoes
- Group stages and quarters will be played with Pakistani shuttles
- 3 sets (1 set = 15 points)
- 30min break between each match

Event Head:

| | |
|-------------|--------------|
| Rahmat | 0316 5233924 |
| Awais | 0320 5092649 |
| Eman Fatima | 0316 5948307 |
| Aima | 03330590358 |

57. SNOOKER MALE (SINGLE /DOUBLE)

- All matches will be knockout from initial stage to finals.
- Final will consist of best of 5 and semifinals will consist of best of 3.
- All matches will be 15 ball racks.
- No more than 25 minutes will be allowed per frame.
- Referee's decision will be final and cannot be challenged

Event Head:

| | |
|-------------|--------------|
| Saad Ali | 0320 0509099 |
| Osama Nawaz | 0304 0824924 |

SCORE SHEET

| S.No. | Event Description | Points | Points |
|-------|---------------------------|--------|--------|
| 1 | FIFA 22 | 3 | 1 |
| 2 | Tekken 7 | 3 | 1 |
| 3 | PUBG-MOBILE | 3 | 1 |
| 4 | COD-4 | 3 | 1 |
| 5 | SPEED PROGRAMMING | 3 | 1 |
| 6 | CAD MODELING | 1 | 1 |
| 7 | SPEED WIRING | 3 | 1 |
| 8 | HYDRAULIC LIFTER | 3 | 1 |
| 9 | DUMB CHARADES | 3 | 1 |
| 10 | Singing MANIA | 3 | 1 |
| 11 | Sketching CRAFTS | 3 | 1 |
| 12 | CAPTURE THE MOMENT | 3 | 1 |
| 13 | DRAMATHON | 4 | 2 |

| | | | |
|----|----------------------------|---|---|
| 14 | PRISON BREAK | 3 | 1 |
| 15 | SELFIE SHOTS | 2 | 1 |
| 16 | MUSICAL CHAIR | 3 | 1 |
| 17 | VLOGGERS HARVEST | 3 | 1 |
| 18 | VISUAL CALLIGRAPHY | 3 | 1 |
| 19 | MINUTE TO WIN IT | 3 | 1 |
| 20 | Tug of War | 3 | 1 |
| 21 | PUCKETT | 3 | 1 |
| 22 | Athletics | 3 | 1 |
| 23 | ARCHERY SINGLES | 3 | 1 |
| 24 | DART SINGLES | 3 | 1 |
| 25 | SAC RACE SINGLES | 3 | 1 |
| 26 | PAPER PLANE SINGLES | 3 | 1 |
| 27 | Scavenger hunt | 3 | 1 |
| 28 | Relay Race | 3 | 1 |
| 29 | Qiraat | 3 | 1 |

| | | | |
|----|---|---|---|
| 30 | Naat | 3 | 1 |
| 31 | Azaan | 3 | 1 |
| 32 | Poster Designing | 3 | 1 |
| 33 | Guess the personality | 3 | 1 |
| 34 | Ecstatic minds | 3 | 1 |
| 35 | Crime time road | 3 | 1 |
| 36 | Giant ring toss | 2 | 1 |
| 37 | Candy pickup | 2 | 1 |
| 38 | T-shirt painting | 3 | 1 |
| 39 | Pictionary | 3 | 1 |
| 40 | Drag and win | 2 | 1 |
| 41 | Obstacle course | 3 | 1 |
| 42 | Cultural Show (In collaboration with CBS and Sports) | 3 | 1 |
| 43 | Pukaar Declamation (English Serious) | 4 | 2 |
| 44 | Pukaar Declamation (English Humorous) | 4 | 2 |
| 45 | Pukaar Declamation (Urdu Serious) | 4 | 2 |

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| 46 | Pukaar Declamation (Urdu Humorous) | 4 | 2 |
| 47 | Bait Baazi | 3 | 1 |
| 48 | Parliamentary Style debating | 4 | 2 |
| 49 | Basketball Female | 4 | 2 |
| 50 | Basketball male | 4 | 2 |
| 51 | Table Tennis Single Female | 3 | 1 |
| 52 | Table Tennis double Female | 3 | 1 |
| 53 | Table Tennis Single Male | 3 | 1 |
| 54 | Table Tennis double Male | 3 | 1 |
| 55 | Chess | 3 | 1 |
| 56 | Futsal | 4 | 2 |
| 57 | Badminton Single Male | 3 | 1 |
| 58 | Badminton double Male | 3 | 1 |
| 59 | Badminton Single Female | 3 | 1 |
| 60 | Badminton double Female | 3 | 1 |
| 61 | Cricket Tape ball | 4 | 2 |

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|----|-------------------|---|---|
| 62 | Volleyball | 4 | 2 |
| 63 | Ludo | 3 | 1 |
| 64 | Snooker | 3 | 1 |